# SmartRoom System and its Use for Collaborative Work and e-Tourism

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The work is supported by project # 14.574.21.0060 (RFMEFI57414X0060) of Federal Target Program "Research and development on priority directions of scientific-technological complex of Russia for 2014–2020" and project # 2.2336.2014/K from the project part of state research assignment of the Ministry of Education and Science of the Russian Federation.



University of Latvia, Faculty of Computing 29.09–01.10.2015, Riga, Latvia

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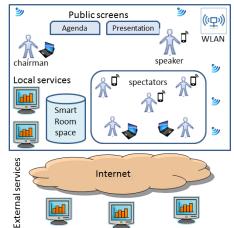
SmartRoom and its Use for Collaborative Work and e-Tourism

# SmartRoom: Assistance for Collaborative Work

- Holding collaborative activity (conference, meeting, social program, ...)
- Deployed in room equipped with electronic devices:
  - Agenda: activity program
  - Presentation
  - Personal mobile devices

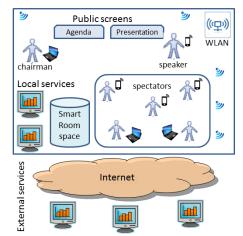
Software agents construct and deliver services in a shared smart space

- User services
- Infrastructure services
- External Internet services
- Personal mobile devices



# Devices in SmartRoom Environment

- WLAN equipment
- Media projectors, interactive boards, loudspeaker (with attached computers)
- Local and server computers
- Video and audio capture devices
- Physical data sensors
- Network activity sensors
- Personal mobile devices



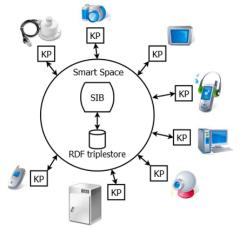
#### SmartRoom Scenarios

- Services for conference support
- Services for meetings support
- SmartRoom for e-Tourism:
  - Social Program Service
  - SmartRoom in a tour agency
- Presence Detections
- Discussion Service



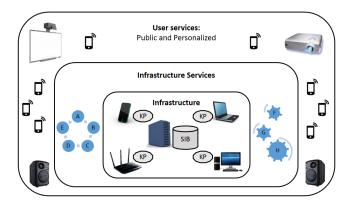
# Smart-M3: space-agent approach

- Semantic information broker (SIB) maintain smart space content in RDF triples
- Application: knowledge processors (KPs) running on various devices
- Agent KPs share ad-hoc knowledge
  - join, leave
  - insert, update, remove
  - (un)subscribe
  - sparql qeury



#### Service Levels

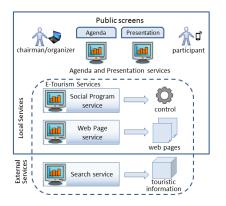
- Infrastructure equipment, agents KP and SIB
- Infrastructure services construction of user services
- User services delivery of services to users

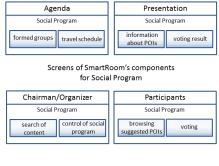


#### SmartRoom Services

Level	Services	Function
User services	- Agenda service	Visualization of different infor-
	- Presentation service	mation (e.g. slides, agenda)
	- Social program service	
Infrastructure	- Conference service	Creation of user services by
services	- Presentation service	inserting and updating of nec-
	- Content service	essary information in smart
	- Web page service	space
	- Presence service	
	- Social program service	
	- Search service	
	- User activity service	
	- Microphone service	
External	- Google scholar service	Providing information from
Web services	- Panoramio service	various Internet services
		(e.g. photos, citation index)

# Social program for activity participants: Scenarios

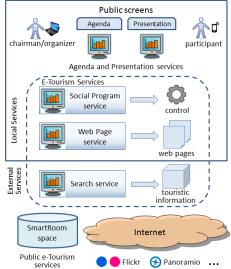




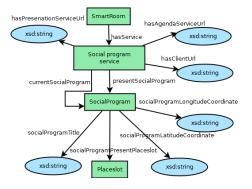
 $\rightsquigarrow$  Social program: groups, timetable, transfer, ...

# Social program for activity participants: Approach

- Enhancing primary SmartRoom services with additional information: Agenda and Presentation
- Use of touristic data sources from the Internet: Flickr, Panoramio, ...
- Focus on SmartRoom users: collaborative work combined with conference activity

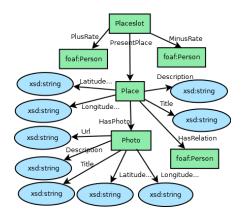


# Social Program Ontology Model: Service Description



- Social Program service individual stores URLs for Client, Agenda and Presentation service
- Each program is in Social Program individual
- Placeslot individual is for connection with POIs individual
- Coordinate properties are for automated search

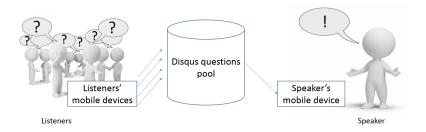
## Social Program Ontology Model: Point of Interest



- For each participants is known voting result on POIs
- Participants can have semantic relations with POIs (e.g., the architect of the building was from certain country)
- Every POI has many *Photo* with appropriate properties
- POI individual can be used cooperatively with other SmartRoom services

#### **Discussion service**

- Allows conference participants leave their commentaries of different kinds to the current speaker.
- Minimizes listeners' participation in creating discussion branches by using available Smart-M3 tools.
- **Result:** Improving the level of holding events by automating certain elements of interaction between its participants.



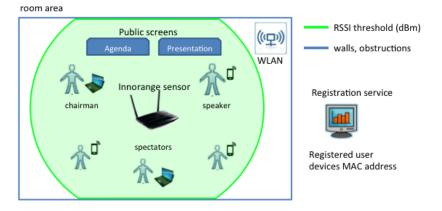
#### Presence Detection: Scenarios

- SmartRoom services can be extended by utilization of runtime information on user presence in the room: physical and virtual
- This information is associated with network activity
- Each scenarios group supports a set of services:

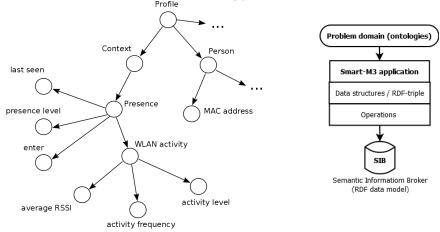
Scenarios group	Description	Examples of services
$S_1$ (before)	user arrival to the room before start- ing the main activity	<ul> <li>personalized welcome service</li> <li>runtime initialization service</li> </ul>
S <sub>2</sub> (during)	user joins and leaves during the main activity	<ul> <li>runtime status for agenda service</li> <li>planning speeches service</li> </ul>
$S_3$ (after)	activity statistics	<ul> <li>activity analysis service</li> </ul>

# Presence Detection: Technology

- End-users have personal computers and mobile devices
- Radio Detection using Received Signal Strength Indication
- Innorange Footfall Technology
- Correspondence of users and MAC registration service



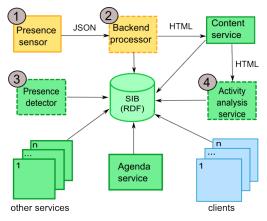
## Presence Detection: Ontology of User Presence



- Ontology of user presence is part of the SmartRoom ontology
- User presence is based on the context of the user profile
- All relationships here are of type "has"

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#### Presence Detecion: Architecture of Smart-M3



- 1 The presence sensor sends its measurements: MAC, RSSI and timestamp
- 2 Backend processor is HTTP endpoint to processing presence data from sensor
- 3 Presence detector KP detects presence information change
- 4 Activity analysis service processes of accumulated data from content service

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#### Conclusion

Current issues:

- Service-oriented systems in smart spaces
- Composition and configuration many services
- Multimodal user interface on public screens
- SmartRoom system: publicly available for deployment http://sourceforge.net/projects/smartroom/

# Thank you for attention

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